



ABOUT

I am a 3D Generalist and Character Animator who always strives to produce quality work and is keen to continue learning and growing as an Artist. My skills include Design, Rigging, Modelling, Digital Sculpting and Animating. I have experience working as a Character Animator & 3D Generalist in the games and film industry – I have worked in house and remotely in a freelance capacity. I also design and publish advert free video games which are available on the App Store and Google Play. I have achieved many qualifications and put my hand to different skills over the years.

EDUCATION

Animation Mentor

September 2013 – June 2016

San Francisco, USA

Diploma in Advanced 3D Character and Creature Animation

Mentored by Disney, Industrial Light & Magic and Dreamworks Animators

Staffordshire University

September 2004 – June 2007

Stafford, United Kingdom

BSc (Hons) Degree in Computer Games Design with Computer Programming

Compteach International

September 2002 – September 2004

Dudley, United Kingdom

Sun Certified Java Programmer and Website Designer

Other Computing Qualifications/Courses

National Open College Network – Character Modelling & Animation Level 2 (2008)

City & Guilds Level 2 – Computer programming with Java 2.0 (2003)

OCR – RSA Integrated Business Technology Stage 2 (2001)

Scott Eaton Anatomy & Digital Sculpture (2013)

Frank Tzeng Portrait Sculpting (2017)

Non-Computing Qualifications/Courses

NVQ Level 2 - Armed Forces Military Training, Weapon Handling & First Aid (1995)

NVQ Level 2 – Plumbing and Heating Engineer (1997)

NVQ Level 2 – Transporting Passengers by Road (2002)

City & Guilds Level 2 – Electrical Installation (1993)

Sandwell Training Association – Press setting and operating (1999)

CSCS – Plumbing (2016)

GCSE's – Various subjects graded B – E (1991)

WORK EXPERIENCE

Jimmy Mole

April 2019 – Present

Birmingham, United Kingdom

Freelance 3D Generalist, Animator & Designer

Virtual 3D Solutions

May 2017 – April 2019

Solihull, United Kingdom

3D Generalist & Animator

Fuzzy Frog

July 2016 – May 2017

Nottingham, United Kingdom

Animator for Mobile Games & VR

Cairo Cartoon

March 2016 – July 2016

Cairo, Egypt

3D Generalist & Animator

Quarter Circle Games

October 2016 – June 2018

Bournemouth, United Kingdom

Animator, Rigger and 3D Generalist (**Part time role**)

Mole Mobile

February 2013 – March 2016

Birmingham, United Kingdom

Mobile Games Designer, Developer & Publisher

Diamond Buses

September 2007 – February 2013

Birmingham, United Kingdom

Bus Driver

SOFTWARE

Maya, Mari, Roadkill, ZBrush, Photoshop, Illustrator, Unity, Tiled, Corona, Java

HOBBIES

Running, Sketching, Miniature Painting, Design, Computers, Movies, Games, PS4, RC Cars

CREDITS

Games:

The Peterson Case

Nyjah Huston: #Skatelite

Kings of Soccer

Doodle Jump 3D

Quest of Legends

The Naked Gun ICUP

Word Demon

Dibba & Dabba

Pop 'em!

Creepy Little Monsters

Time Tapper

Planet Run

Films:

Trollbridge

Metro 6

Ayer

The Monkey's Paw

The Little Redcoat

TV:

Bakkar

